

DAVID NAVIA

CGI ARTIST

DAVIDNAVIA.ARTSTATION.COM

About Me

I'm an artist who has been engaged in the editorial and entertainment industries since 2013. My work in digital media has allowed me to use my creativity and love for bringing ideas to life. I was originally educated as a visual artist (BFA) with emphasis on filmmaking and pursued further studies in the Education field.

Experience

Freelance Illustrator 2013 - Present

Working with various clients from across the world in editorial, video game and film projects.

Moon Tales video game studio 2016 - 2018 / 2021 - Present

Art director 2016-2018 / CGI Artist 2021 - Present

Universidad Nacional de Colombia 2015 - Present

Teacher. Subjects: Art direction, Layout for animation, Human Anatomy for animation.

Masters of Human Figure 2020 - Present

Teacher. Subjects: Human Anatomy and drawing for Illustration.

Universidad Jorge Tadeo Lozano 2022

Teacher. Subjects: Digital Illustration studies, Illustrated image, Sketching

Seratta 2019 - 2021

CGI Artist / Art director for project Frenessi. VR culinary experience project.

Editorial Bebé Genial 2019

Children's books illustrator.

1881 Animation 2015 - 2016

Art director / Digital background artist

3da2 Animation 2014

Storyboard artist.

Education

2013

Pontificia
Universidad Javeriana
Bogotá, Colombia

Bachelor in Visual Arts

Bachelor in Visual Arts, specialized in audio visual media.

I mainly acquired a thorough background on traditional media artistic techniques, filmmaking language and composition, digital illustration and learned 2D digital animation.

2014

Concept Design Academy
Los Angeles, California

Concept Art

Concept art subjects, including Matte Painting, Environment design, Form language and Animal Anatomy.

2014

CG Master Academy
Matte Painting

Matte Painting class taught by Anthony Eftekhari (Blizzard Entertainment)

2011-Present

Blank Atelier
Bogotá, Colombia

Digital illustration

Several workshops on digital illustration taught by several of the most remarkable figures in the digital art community (Even Amundsen, Eytan Zana, Ahmed Aldoori and more)

2020

Institución Universitaria
Colombo Americana
Bogotá, Colombia

Bilingual education

Graduate program on bilingual education, focused on teaching strategies and practice.

Contact

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Expertise

- Illustration/Concept Art
- Photoshop / CSP
- ZBrush
- Blender
- After Effects
- Splash art
- 3D Animation

Language

Spanish 

English 

Japanese 

Reference

Esteban Millán

Universidad de Lima/
Illustration teacher

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