



# Shubham Agrawal

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## Summary

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- BSc. in Game design and development.
- Agile game developer with over 4 years of work experience in unity game development with all its assets from scratch and I have huge experience in creating online + offline games as per client requirements with great success.
- Worked on different platforms for game development, from PC to mobile app to VR/AR.
- Working knowledge of game assets Design, Development, Testing.
- Comprehensive understanding and implementation of OOPS concepts.
- A proactive and reliable team person with excellent interpersonal and communication skills.

## Skills

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- Programming Languages: C#, Unity
- Devices and platform: Android, IOS, AR/VR (Oculus) / MR
- Web Technologies: JavaScript, JQuery, Node, Photon, AWS
- RDBMS: MS SQL
- Tools and Plug-in: JQuery, Bootstrap, FCK Editor, AJAX Tool kit, AdMob, Facebook SDK, Firebase, Doozy, Photoshop, Maya, Premiere Pro.
- Code Versioning: GIT, Source tree

## Games

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### VR and Metaverse

[https://drive.google.com/file/d/1ytZx\\_im2Gw\\_Sw93O0szpbzK6LKDd2pnG/view?usp=sharing](https://drive.google.com/file/d/1ytZx_im2Gw_Sw93O0szpbzK6LKDd2pnG/view?usp=sharing)

### Escape the Light

Escape the Light is a third person shooter game.

The Game is made in Unity and assets have been created in Maya and Blender. For the texturing we have used substance painter.

Technology Used: HTML5, CSS3, jQuery, Ajax, Json

### My Dog

My Dog is an endless runner game. The dog is running for its life, needs to collect the pedigree and save himself from different obstacles.

### Ethereal

Ethereal is a VR environment designed for meditational experience. The game was up on Oculus Go. The game consists of an aesthetical climate and pleasant audio background to enhance your immersive dive for the enriched purpose of mediation.

Project rendered in Unity, and model and texturing were done using Maya and Photoshop.

The trailer for the game--

[https://www.youtube.com/watch?v=oJGvVJS\\_Bso](https://www.youtube.com/watch?v=oJGvVJS_Bso)



### Modi Shoot AR

An AR Game where the Modi shoots different enemies of India which are corruption, Black Money and Terrorist. The Game is made in Unity and the For AR we used Vuforia.

### Modi Run

The world is in global crisis due to Corona Virus. Our Player Bodi run to save life, collects Mask and Vaccine and educate people how to be safe from the virus and maintain social distancing. The Game is in Beta Version and still lot of changes are being made.

[https://play.google.com/store/apps/details?id=com.sidestudio.modirun&hl=en\\_IN&gl=US](https://play.google.com/store/apps/details?id=com.sidestudio.modirun&hl=en_IN&gl=US)

### Time Capsule

The World is ruled by machines and human are slaves, they can no longer live freely. Artificial Intelligence has taken over the world. The Game is made in Unity and assets have been created in Maya and Blender. For the texturing we have used substance painter. The game was for Oculus Go Platform.

<https://www.youtube.com/watch?v=48MgzGPTZfE&t=6s>

### Vada Pav King

Our Latest Game Vada Pav King Is from Mumbai Street. The AR Game helps you to make Vada Pav and different food items such as Sandwich and Pizza. The Player has three different modes, race against time, combo mode and free mode. I did the Project in Unity. The other 2D and 3D Software used is Maya, Blender, Photoshop. In Unity, the Project uses singleton pattern, cinemachine, post-processing, particles, shaders and many more.

Short gameplay for this is -

[https://drive.google.com/drive/folders/10ZD0N0eWtv0306eifa8GnB1F\\_et5vPzN?usp=sharing](https://drive.google.com/drive/folders/10ZD0N0eWtv0306eifa8GnB1F_et5vPzN?usp=sharing)

### Pandemic Dash

Suddenly virus outbreaks in the city, million are affected. One Doctors take charge to save the city. He educates people, deliver mask, save people from viruses. The Game is an MR Game, made in Unity. The Game will be launch soon.

### Disco Pen

Disco Pen is a hyper-casual game where a pen needs to reach the finish point before the ink finish. Entertaining and exciting game. Players also need to watch the obstacles, and at the end of a level, your ability to follow the path will help you get stars.

The game is up on the play store-

<https://play.google.com/store/apps/details?id=com.gameashlar.DiscoPen>

### Witch Word Halloween

<https://play.google.com/store/apps/details?id=com.GameAshlar.WitchWord>

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