

Certified Project Manager

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ABOUT

A result-driven Project Manager with 7+ years of experience leading cross-functional teams and delivering over 20 successful software & gaming projects. Recognized for exceptional skills in project planning, team management, and process optimization. Proven ability to manage complex IT projects, integrate emerging technologies, and drive innovation while maintaining high standards of quality and efficiency.

EDUCATION

Virtual University, Pakistan

Bachelor's Degree in Computer Sciences 2012 – 2016

CERTIFICATIONS

- Foundations of Project Management Coursera
- Project Initiation Coursera
- · Project Planning, Coursera
- Unity Game Development VU Pakistan
- Introduction to Game Design Coursera

SKILLS

- Project Management: Expertise in planning, agile development, risk management, and stakeholder communication.
- Team Leadership: Managed teams of up to 10, aligning project goals with business objectives.
- Technical Expertise: Proficient in Unity, .NET, JavaScript, and blockchain integration.
- Process Optimization: Improved project workflows, reducing time-to-market and boosting productivity.
- Client Management: Skilled in client coordination, requirements gathering, and ensuring project success.

TOOLS & PLATFORMS

- · Project Management Tools: Jira, Trello, Asana
- Development Platforms: Unity, Godot, PhaserJS
- Programming Languages: C#, .NET, JavaScript
- Blockchain Integration: NFT minting, smart contracts

PROFESSIONAL EXPERIENCE

Team Lead / Senior Software Engineer

FiveRivers Technologies | 2021 — Present

- Managed a team of 10, overseeing the planning and execution of 20+ projects, ensuring timely delivery within budget.
- Led the development of complex multiplayer RPGs, incorporating blockchain features to enhance gameplay and user engagement.
- Streamlined project workflows, resulting in a 30% reduction in development time through agile methodologies.

Course Instructor

Ideoversity Training Institute | 2021 — 2022

- Designed and delivered courses on project management and game development, mentoring students to develop project planning and execution skills.
- Managed class projects, ensuring completion within defined timelines and achieving a 95% student satisfaction rate

Software Engineer / Project Lead

MaxPak Studios | 2018 — 2020

- Co-founded and led project development for AR/VR and mobile platforms, successfully managing all phases from concept to launch.
- Coordinated cross-functional teams, improving project communication and efficiency.

Associate Software Engineer

RationalVerx | 2017 — 2018

- Supported project management activities, including task scheduling, progress tracking, and reporting.
- Contributed to process improvements that enhanced project delivery timelines.

Junior Software Engineer

ProRepublic | 2016 — 2017

.Net Intern

NTM Soft | 2015 — 2016