

# Kade Markoux

## **Blender 3D Artist & Tech**

Palm Bay, FL 32905

[deygus@gmail.com](mailto:deygus@gmail.com)

3212947791

I'm Kade an aspiring Blender 3D Artist with a profound love for anything that delves into Computers, Programming, Troubleshooting, and even Game Development.

I have a very strong technical background from using computers which extends to well over 15+ years including the fact that I enjoy beta testing new softwares, games, web and mobile applications.

Authorized to work in the US for any employer

## Work Experience

---

### **3D Artist | Indie Game Dev**

Skywolf Game Studios - Palm Bay, FL

August 2013 to Present

Even though I have worked many Tech and Customer Service-like Jobs in the past I have always been very fond of the 3D Modeling and Indie Game Destin which has lead me into an ongoing passion with Blender as a 3D Artist, 3D Modeler, UV Unwrapping, Texturing, Level Design, Unreal Engine 4 so that I can make some fun unique video games to bring to the world!

### **Freelancer**

Upwork - Palm Bay, FL

July 2010 to Present

I work on Upwork as a professional freelancer of various sorts based on my experience from past jobs ranging from testing, data entry, troubleshooting, customer service to 3d modeling, indie game development and much more.

### **JotForm Support (Remote Worker)**

JotForm Inc - San Francisco, CA

August 2012 to May 2017

I am responsible for doing everything necessary to help website customers on a daily basis. Mostly answering Forum Questions and Issues, Live Chat Questions and Problems, Troubleshooting Problems of various sorts both Common and Complex including Workarounds, Bug Report Tickets through Escalation to our Development Team wherever necessary that would help our company JotForm to succeed.

- Answering Emails
- Billing
- Fixing Templates
- Removing Spammers and Phishers
- Translations
- Various Team-based Projects
- Detailed Troubleshooting

- Customer Etiquette.
- Customer Service
- Html
- Css
- Php
- Javascript

### **Cashier**

Allied Veterans of the World Inc  
May 2011 to March 2012

When I had worked here I was mostly in charge of helping customers, running the cash register, counting money and drops, as well as cleaning up before the end of the day.

- Cashier and Cash Handler
- Stocking
- Redemptions of Prize money

### **Software Support Manager**

fCoder Group Inc - Los Angeles, CA  
October 2009 to May 2011

This job entailed handling softwares and selling them as digital goods. I was also responsible for handling email, team member supervision, and threads of various issues.

- Software Consultation
- Software Sales
- Email Response
- Team and Software Mangement
- Tech Support/Help Desk

### **Temporary Worker**

Adecco - Melbourne, FL  
December 2010 to April 2011

Here I had worked as a hireable temporary worker through various jobs where I was needed to fill in such as when someone in a company somewhere local might have called out sick. I many things working for offices, mailrooms, walmart, hair item designs, stocking, fixing things, and more.

- Light Industrial
- Computer and Technical
- Admin and Data Entry

### **Driver**

ThriftTown - Daytona Beach, FL  
June 2008 to August 2009

I started out as a Cashier and later on became a Driver running daily routes for a widely known charitable foundation known as Amvets. We would help customers with pickups of donated items and bring them back to the store to sell as a viable business. Other times we would also occasionally make a delivery to the customer to lend a helping hand if needed.

- Pickup Donations
- Unload/Load Truck
- Weigh Amounts
- Route Planner for Daily Scheduled Pickups
- Storehand and Assistant
- Cashier
- Bail Shipment Supervisor

### **Driver/Supervisor**

Daytona S.T.A.N.D - Daytona Beach, FL  
April 2007 to May 2008

I started out as a Petitioner working for the Ohio Petition Company in part where I later became a Driver picking up and dropping off petitioners in certain zones whom would walk around collecting signatures and census-based data for political campaigns.

- Project Supervisor
- Petitioner
- Data Entry
- HR Assistant
- Driver for Pickup/Dropoff of Petitioners

### **Crew Chief**

US Air Force - Abilene, TX  
June 2005 to March 2007

My job here was a tough, but busy and fun one involving lots of paperwork and things involved in ensuring a safe flight for pilots as we cared for the aircrafts to ensure they flew properly.

- Team Leader
- Aircraft Maintenance
- APU Run
- Aircraft Servicing
- Aircraft Washing
- Refuel/Defuel
- Launch/Recover
- Towing

### **ICS**

Walmart - Mount Airy, MD  
September 2002 to May 2005

Here I had worked for Walmart as a starting cashier where I later got a promotion to work on many team-based projects, helping customers on a daily basis, and handling stock to ensure a well stocked store.

- Cashier
- Stocking
- Customer Service
- Loader/Unloader
- Overnight
- Display Setup/Teardown

## Education

---

### **Associates in Aircraft Maintenance**

Community College of the Air Force (AFCC) - Wichita Falls, TX

January 2005 to January 2007

### **Highschool Diploma in General Education, Computer Science, Graphic Design, History, Science**

Damascus High School - Damascus, MD

January 1995 to January 1999

## Skills

---

- Blender 3D Artist | 3D Modeling (5 years)
- Customer Service (10+ years)
- CSS3 (4 years)
- Krita Digital Artist (4 years)
- Unreal Engine 4 (3 years)
- Supervisor (6 years)
- Admin (10+ years)
- XML (2 years)
- Excel (10+ years)
- Technical Support (10+ years)
- Customer Support (10+ years)
- Troubleshooting (10+ years)
- Testing (10+ years)
- C++ (Less than 1 year)
- HTML 5 (4 years)
- Logo Design (4 years)
- Powerpoint (10+ years)
- Data Entry (10+ years)
- Hydraulics (2 years)
- Maintenance (2 years)
- Hardware (2 years)
- Soldering (3 years)
- Windows (10+ years)
- Video Editing (2 years)
- Typing (10+ years)
- Python (Less than 1 year)
- Computer Repair (10+ years)
- Stocking (10+ years)
- Cashier (10+ years)

- Merchandising (8 years)

## Links

---

<https://skywolfgamestudios.itch.io>

<https://www.artstation.com/artist/kadejm>

<https://www.facebook.com/skywolfgamestudios>

<https://www.instagram.com/skywolfgamestudios>

<https://www.twitter.com/skywolfgamestds>

## Military Service

---

### **Branch: Air Force**

Service Country: United States

Rank: E-3

June 2005 to May 2007

B-1 Bomber Crew Chief

## Certifications and Licenses

---

### **Blender 3D Fundamentals**

Present

Basic knowledge and fundamentals as a 3D Artist using Blender.

### **Fundamentals of Html5**

Present

Basic knowledge and fundamentals of Html5 programming for web design.

## Groups

---

### **Blender Open Artist Group**

October 2016 to Present

This is a non-private group for all, including both professional and non-professional people who enjoy discussions about Blender, creation and sharing of tutorials, updates about projects, etc.

<https://www.linkedin.com/groups/6677523>

## Additional Information

---

I am very willing to learn new things that I don't know, I am team-oriented and I enjoy leading by example for the rest of the crew.