Ahmed Fawzy

Software Engineer / CEO at AN Games Studio

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Summary

Hi,

In general i'm simple person who would like to achieve and work in successful projects to add something helpful and useful to the community world and specially to my country.

Im happy to support the Egyptian game industry makers in Egypt, offering to teach / encourage / help in making Games and Media content. So, feel free to add me and contact if you would like to get any support.

I will be happy to help you empowering your content through new technologies like 3D programming, augmented reality, face tracking...etc and many other great things.

If you would like a special support in 3D game development field, i will be happy to give a hand.

Wish the best to you all.

Experience

Software Engineer / CEO at AN Games Studio

June 2013 - Present (3 years 2 months)

Make 3D Egyptian Games.

- define game ideas
- make a development plans.
- execute development plans.
- Manage Business Fan Page of the game projects.
- Manage Business Fan Page of the Company.
- Make Promotional Videos of our products.
- Manage Projects Resources.
- Release the game projects to market and get feedback.

http://angamesegypt.webs.com/

https://www.facebook.com/AN.Games.Egypt

Senior Game Play & Applications Developer at Hive Advertising Agency

April 2015 - August 2015 (5 months)

Manage unity development team.

Develop augmented reality applications.

Follow up with monthly released projects.

Manage Uploaded Apps to Google Play Store / Apple Store

Test & Debug Developed Applications

Optimize Already Developed Applications.

Make time plans of projects developed within the team.

Software Engineer | Application Development Cairo Team Lead at M-BIZ Global

September 2009 - March 2015 (5 years 7 months)

Responsible for researching and developing software using relevant programming techniques and languages. Software include game development, web based systems, client and server side software and desktop applications etc.

Work closely with and report to the Software Development Engineers III - IV and support them in managing the team and work flow by supervising and coaching junior members.

- Assist in research, design and development of software using quality coding to written technical specifications
- Analyse and write business requirements and technical specification documents by collaborating with other engineers, users, designers, producers and artists
- Assist in full lifecycle software development, from initial specification of requirements through to support and maintenance
- Create and maintain architecture documents and software functionality with detailed technical logic and functional view of the solution
- Develop, test, debug, implement test plans and script and maintain software using relevant frameworks and methodologies
- Collaborate with other engineers on code reviews, internal infrastructure and process enhancements to maintain and extend existing development software and activities
- Produce regular weekly and monthly progress reports

Graphic Designer at M-BIZ Global

February 2009 - September 2009 (8 months)

my target was the conceptualization and production of any promotional and publicity materials, product design (e.g. user interfaces), presentations and any internal work that may be required.

- At the initial, conceptual stage of the design process. Once a brief has been set, i expected to create multiple design ideas, either individually or collaboratively, which will then be subject of critique and feedback from the supervisor. some times it may or may not be the particular responsibility to follow the design through until its completion

- i was expected to keep good time management, meeting deadlines and working closely with the project team in order to fully realize tasks to my full potential
- It was my responsibility to maintain design education and skills, being pro-active in furthering own knowledge and keeping an eye on the current trends and changes in the industry
- An active interest in the current happenings within the mobile industry, and more specifically the mobile games industry is essential to developing an understanding of current aesthetics and usability

Technical Support at Egyptian army

November 2007 - December 2008 (1 year 2 months)

- Do periodic maintenance for all pcs, printers.
- Design all posters required using photoshop.
- Design all presentations required.
- maintain & renew the internal website for my army unit.
- help leaders in organizing IT Systems.

Publications

Revolution

Samsung App Store July 1, 2013

Authors: Ahmed Fawzy, Nesma Saber

From my free time work at home.

Trail version of 3D game that simulate Revolution Situations, it can be exported to android, iOS, PC, Web, flash, xbox.

The Game is currently published for Android Devices.

Superpill Game

Android App Store December 25, 2012

Authors: Ahmed Fawzy, Alaa Eldin

2D Game Made for applying Pocket Arena Embedding solution (social competition embedding solution)

Skills & Expertise

Software Development
Mobile Applications
Software Engineering
Unity 3D
3D Games Development
Mobile Game Development
Programming
Android Development
iOS development
C#
OOP

Objective-C

Unreal Editor

UML

Java

C/C++

Graphic Design

MySQL

marmalade development

Corel Photopaint

HTML5 Construct Tool

IT Management

Algorithms

Photoshop

Web Services

XML

Testing

WPF

Android

C++

Web Applications

jQuery

JavaScript

Mobile Phone Apps

Mobile Advertising

.net development

Ms Office Usage.

J2ME Development

adobe flash CS4

Dreamweaver

ToT Certified

Software

.NET

JSON

Mobile Advertising Certified

Object Oriented Design

Mobile Games

HTML

Game Development

CSS

Courses

Bachelor's degree, Computer Engineering

Cairo University

Microsoft SQL Server 2005

Software Engineer | Application Development Cairo

Team Lead

M-BIZ Global

APM (Assosiation for project management)

TOT (Training of Trainers)

Mobile Advertising and animation making

Introduction to Agile Software Development

Projects

LG Project - Augmented Reality App

October 2015 to Present

Members: Ahmed Fawzy, Ehab Toulba, Ahmed Hussien, mohamed wahied, Marwan Ayyad

An Augmented reality application that can detect person standing upon a marker through a camera and display 3D animated content around him on a video wall screen.

Zeedia-App

June 2015 to Present

Members: Ahmed Fawzy, Amr Moheb, Marwan Ayyad

A Demo Application show all features of AR / VR that Copmany Can produce to their clients in one demo.

Voxels 3D

May 2015 to June 2015

Members: Ahmed Fawzy, Marwan Ayyad

This app contains 3 internal apps:

- 1- app to enjoy playing with your voxels card (Voxels AR)
- 2- a game to enjoy VR system by shooting voxels in the air (Voxels VR)
- 3- a rubic puzzle game (Voxels Rubic)

Enjoy it.

Destination KSA

May 2015 to August 2015

Members: Ahmed Fawzy, Ahmed Alghazaly, Marwan Ayyad

Destination KSA is an augmented reality application that aims at revolutionizing the world of magazines. It magically transforms all the static, inactive Ads into dynamic, interactive Ads. With Destination KSA AR+ you are closer more than ever.

Nour Institute Website

April 2015 to Present

Members: Ahmed Fawzy

Put the first draft and structures the Nour Institute Website,

Prepared the domain, Host, Website Draft Layout Design.

(2 days work).

What do we do now? (The end of the world)

January 2015 to Present

Members: Ahmed Fawzy, Amr Sami El-Sayed

for doing some of fun and learing at Global Game Jam 2015 Egypt Site, participated in make this game (What Do We Do Now?) End Of The World.

Try to escape from the end of the world, under the theme of "What Do We Do Now?" As people end the world by them selves with human actions toward our world. Play the crazy runner game. Run as you can to stays alive from destruction of the world, it's the End of the World. Go as far as possible and get high score and JUMP to avoid Rocks, dead body and fire Game mode (Endless Survival)

Rescue Gear

December 2014 to Present

Members: Ahmed Fawzy

Rescue Gear is powerful automated rescue application, it give the chance to all gear users to call for help and use their gear as a protection & rescue device

BMG (Branded Mini Games)

January 2014 to Present

Members: Ahmed Fawzy, ahmed fares, Ahmed mohi

- Created more than 5 games.
- Lead Cairo App Team to implement more than 50% of total Branded Mini Games.
- Supported updating, modifying and fixing all related issues reported.

Branded Mini Games

January 2014 to Present

Members: Ahmed Fawzy, ahmed fares, Ahmed mohi, Ahmed Riyad

A mini advergame packed with powerful social features. Based on HTML5, it is fully customisable to any brand and runs well on PC, mobile or within an app.

Multiple interactive game play mechanics

Social gaming features include leaderboards and social network sharing

Flexible pricing model

Various choices of call-to-action

Easy publishing options on various ad networks

Revolution (The Beginning) Demo

June 2013 to Present

Members: Ahmed Fawzy, Nesma Saber

A 3D Game that Simulate Revolution,

try to be with the people side and do a revolution,

- # Your revolution will not be succeed without finishing the important missions on time.
- # Playing this game, gives you sense of actions and suspense.
- # TimeOut Levels gives you challenge to complete missions on right time.
- # Save People Missions, is more enjoyable (FULL Version Only).
- # simulation of real places.

Pocket Arena iOS / Marmalade

June 2012 to Present

Members: Ahmed Fawzy, Alaa Eldin, Ahmed Saad, Mohamed Elshaarawi

Embedded Software Convert any game to competitive game through sociala network, and let gamers earn money from watching advertises.

GreatBear

January 2013 to Present

Members: Ahmed Fawzy, Mahmoud El-Naggar, Sameh Said, Alaa Eldin, Mohamed Elshaarawi

Second Release of Pocket Arena

Advanced user experience

Well designed and organized code

excellent graphic design

Pocket Arena using marmalade sdk

November 2012 to Present

Members: Ahmed Fawzy, Mahmoud El-Naggar, Sameh Said, Alaa Eldin, Mohamed Elshaarawi

add competition to games

Movert Project

January 2011 to December 2011

Members: Ahmed Fawzy, Alaa Eldin, Omar Hassan, Mohamed Elshaarawi

An SDK Tool to Design HTML5 Ads that capable of being displayed over cross mobile platforms.

TNB Bada

January 2010 to December 2010

Members: Ahmed Fawzy, Alaa Eldin, Omar Hassan

Embedding solution convert normal Games to easy purchasable games.

PA Pyxis Unity 3D

March 2014 to May 2014

Members: Ahmed Fawzy

Game Competing Solution for Unity 3D Game developer, to convert any unity game to social competing game, supporting social networks like facebook, google+, vk...etc

The Challenge - ##### Mobile Game

August 2015 to Present

Members: Ahmed Fawzy, Mohamed Fawzy, Marwan Ayyad, Adel abdelnaby

My Work

Project Managing

Game Programming

Cinematic Director

Music Composting

The Challenge is Multiplayer Race Runner Game.

Run to Catch Earth Treasures First Before Others, Make Trabs, use weapons, be the first to catch the treasure.

Challenge friends online to play with you

Challenge random people to play with you online

Arabian characters

Various challenge levels

Cool music during play

Nice sound effects while racing

Weapons can be used in racing

Buffs can be used to increase speed

High quality graphics

Multi language support (English / Arabic)

Register user with email, or Facebook

Add / Remove Friends

Practicing play mode

Languages

English

Education

Cairo University

Bachelor's degree, Computer Engineering, 2002 - 2007

Activities and Societies: Egyptian Engineering Day @ IEEE with graduation project Iris Recognition. Attending Microsoft SQL Server Training at University.

Saad Zaghlol (Thanaweya Amaa)

Thanaweya Amaa, secondary School, 1999 - 2002

Activities and Societies: Play Piano Music @ school Solve Computer & PC issue for all my friends and neighbors.

Certifications

APM (Association for project management) Certified

Association for Project Management November 2011

TOT (Training of Trainers) Certified

M-BIZ Global July 2010

Mobile Advertising and animation making Certified

M-BIZ Global May 2009

Introduction to Agile Software Management

Software Engineering Competence Center - SECC May 2013

Organizations

M-Biz Global

Graphics Designer, Junior Software Engineer, Senior Software Engineer - ADC Team Lead

February 2009 to Present

Egyptian Army

Technical Support

December 2007 to December 2012

AN Games Studio

CEO / Software Engineer

June 2013 to Present

Honors and Awards

Samsung Developer Challenge Egypt 2013 Winner - Third Place (Samsung Entaliq)

Samsung Egypt

December 2013

To participate in the Samsung Developer Challenge, I made a 3D game called "Revolution" and uploaded it to Samsung app store. Click the following link to find the game in the app store.

http://apps.samsung.com/mars/topApps/topAppsDetail.as?productId=000000627077

It was just a small prototype, not a full game, but they liked it.

Even I didn't imagine my game could win between applications.

It took just one week to develop, and 2 extra weeks for debugging,

Even if it still needed more work.

I spent a short time at home to study and apply what I had learnt, as I only started learning the technology required to make the game at the end of 2012. I made a plan for my game in that time.

I published the game under a brand name "AN Games Egypt", you can find it by clicking the following link. https://www.facebook.com/AN.Games.Egypt

Video of receiving the prize

http://www.youtube.com/watch?v=oe9a8mDH0ko

Samsung Gear World Wide Developer Challenge 1st Round Winner (top 200 / 900) application

Samsung South Korea

August 2014

To participate Samung Gear Challenge contest, i made a simple app for samsung gear watch with very simple idea to use the watch as rescue device that can call for help very fast with one click.

it will call your firends, send your location to them, keep calling for help even can get help from social network, with just one click.

more info here:

http://challengepost.com/software/rescue-gear

So i got first round prize for top 200 applications from 900 app world wide. development time was just 3 weeks of learn the tizen and make the simple app.

Samsung Developer Challenge Egypt 2014 Winner - Fourth Place (Samsung Entaleq)

Samsung Egypt

December 2014

In Weekends I have made a samsung smart watch simple application that use idea of converting smart watch to rescue device that help in emergency situations, app is called "Rescue Gear" it can be found on Samsung App Store in that link

http://apps.samsung.com/mars/topApps/topAppsDetail.as?productId=000000884193

Simple app but great idea that can help community, i thought this (and seems samsung too did).

Please feel free to check the App news on its Facebook page here

https://www.facebook.com/Rescue.Gear.Application

Volunteer Experience

Participant at mobile developer weekend. at Information Technology Institute (ITI)

March 2014 - March 2014

As a representative of AN Games Group, participating on that day showing our group work of 3D cross platform games development.

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11 people have recommended Ahmed

"Ahmed Fawzy is a dedicated game programmer with extensive knowledge in the field of game programming. He's a person who brings the best of himself to share their knowledge with their colleagues. He knows how to express their ideas and carry them out. Besides being a game developer, he's an enthusiastic software engineer with a positive "can do" attitude. It's always good to work with someone like him."

— **Sameh Al Tawil**, *Executive Creative Director*, *Hive Advertising Agency*, managed Ahmed at Hive Advertising Agency

"Ahmed is a dedicated hard worker, very helpful, and more over a great team leader...I have always believed that he is one of M-biz Global Egypt branch most valuable asset."

— waleed ali, worked with Ahmed at M-BIZ Global

"Ahmed Fawzy is Highly-Committed to his work and being responsible within limited time scales with high standard. When He takes responsibility for a project, he is fantastic at tackling problems with the end goal in sight. Always a pleasure to be professionally associated with a consummate professional of great caliber! Highly recommend to all others."

— Titus Nguyen, worked with Ahmed at M-BIZ Global

"Ahmed is a good team-leader who displays the highest level of responsibility, focus and determination for excellence. He leads his team to accomplish many games that is his bold achievement as ADC Team- Leader. He is humble and respectful the co-workers when co-operate with the different projects that brings him more credible as the key software engineer in the company."

— CamThi Nguyen, managed Ahmed indirectly at M-BIZ Global

"I and my team have worked with Ahmed on a regular basis and have always found him to be reliable and friendly. He is extremely efficient in his approach to tackling projects and always provides top quality professional results, both in his direct work and when managing his team, with clear communication at every step."

— Sanghyo Kim, worked with Ahmed at M-BIZ Global

"Ahmed is a hard worker that can fit with different new tasks and technologies quickly."

— Alaa Eldin, reported to Ahmed at M-BIZ Global

"Personally, it was a pleasure to have worked with Ahmed on different projects. Ahmed has the ability to manage his schedule well and work under pressure. The best thing about working with Ahmed is that he always brings a cheerful vibe with his work, which has positively affected others working around/with him."

— Esa Mbouw, worked directly with Ahmed at M-BIZ Global

"Ahmed is an positive leader and excellent communicator. His industrious style and consistency is refreshing; allowing me to concentrate on other duties as I always have confidence in his ability to deliver. Ahmed is a talented developer and working with him on projects is easy and straightforward. My team enjoy working with him and so do I."

— **Prince Yeboah**, worked with Ahmed at M-BIZ Global

"Ahmed was my team leader for two years He is smart, Hard worker, Good team player and fast self-learner he gave me and his team members alot of support we delivered alot of projects together also he had a very good character, we started as colleagues and now we are friends and I'm very glad for that."

— Mahmoud El-Naggar, reported to Ahmed at M-BIZ Global

"Ahmed is a very organized team leader, he lead the developers team in M-BIZ Global for delivering variety of software including games and social networks. He is self learner and motivated. He focus on his goals and he achieve it. I recommended Ahmed as a software developer team leader and Game developer."

— Soliman ElSaber, reported to Ahmed at M-BIZ Global

"Ahmed is a very professional, loyal and dedicated manager and software engineer with great technical and organizational skills. Ahmed is a great motivator and team builder, managing our development teams of engineers and QA analysts. He is constantly open to learning and personal development while displaying humility and quickly adapting to change. I would highly recommend Ahmed to any company."

— Mike Hang, worked with Ahmed at M-BIZ Global

Contact Ahmed on LinkedIn