

MUZAMIL KHAN

SOFTWARE ENGINEER

House # 35, Street Sarfaraz | +923169275329 | engineer.muzamilkhan@gmail.com
Gunj, Mardan, KPK, Pakistan | <https://www.linkedin.com/in/muzamil-khan-se/>

PROFILE SUMMARY

An exceptionally creative individual with strong analytical skills and B.Sc in Computer Software Engineering. Looking to obtain the position of Software Engineer. Offering outstanding ability to work with various programming languages and Tools.

PROFESSIONAL SKILL

Flutter & Dart MySQL, SQLite, MSSQL
Django, Flask & & Firebase
Python OOP & Data
Git/Version Control Structures

TECHNICAL SKILL

Problem Solving Networking
Computer Teamwork
Troubleshooting Communication
Leadership

EDUCATION

B.sc Computer Software Engineering 2018 – 2022
University of Engineering and Technology, Mardan

F.SC Computer Science 2016 – 2018
Govt Post Graduate Collage, Mardan

PROJECTS

- DigiAccess: Text Free Interfaces for illiterates, where they can buy books and gain knowledge. (**Flutter, Firebase(User Panel), Django & React(Admin Panel)**)
- Landbook: Real Estate Management System(**React JS, Firebase**)
- MWS: Mart Web Solution. (**Flutter, Firebase**)
- Panni: B2C Water Delivery App (**Flutter, Firebase, Providers**)
- Prayer App: Prayer reminder app (**Flutter, Bloc**)
- NotY: Create, Update or Delete ToDoList for yourself. (**Flutter, HTTP**)
- ComputerByte: B2C computer ecommerce website. (**Django, HTML, CSS, BootStrap**)
- Model Deployment: Up to 5 Projects(Bupropion, Hand Digit etc.) (**Flask, HTML, CSS, BootStrap**)
- Arti. Jay: B2C Artificial Jewellery Ecommerce Application(**Android, XML & Java**)

WORK EXPERIENCE

SOFTWARE ENGINEER Aug, 2022 – Present
Logic Worms, Rawalpindi

- Working as backend developer and mobile app developer, on Logic Worms products.
- Flutter, Dart, React JS, Firebase, Node JS

Game Developer Apprenticeship July, 2021 – Sep, 2021
Mindstorm Studios, Lahore

- Worked as Game Developer Intern to develop 3D games in Unity using C# under supervision of senior game developers.
- During a 2-month span, I developed 3 different games. In which one game of mine was in the top 15, and for that I got SWAG from Mindstorms.