

NEHA PANDE

GAME DEVELOPER
(UNITY & UNREAL)

INDORE, INDIA

PROFILE SUMMARY

As a Games Developer with more than 7 years of experience in Unity 3D and Unreal, I'm looking for an opportunity to develop my creative skills and gaming knowledge in an environment that challenges me. In addition to creating and developing games of all types, I have experience with many other types of entertainment.

PROFESSIONAL SKILL

- Hardworking
- Imaginative
- Integration of API's & SDK
- Mirror Multiplayer Gaming
- Punctual
- Object Oriented Programming
- Level Design and Planning
- Unity & Unity 3D Game Development
- Unreal Development
- 3D-Design Implementation

EDUCATION

Bachelors Degree in Engineering

(Computer Science), Indore (M.P)

Bachelors, 2016 RGPV University

- Consistent 7.9 CGPA

- ICSE Board (Class XII)2012
75%

- ISE Board (Class X) 2010
71%

STRENGTH

- Responsible &Hardworking
- Creative
- Team Worker
- Leadership

GAMES TYPES

- Action
- Adventure
- Battle Royal
- MMORPG
- Unity 3D Mirror Multiplayer Gaming
- NFT- based games
- Hyper-Casual

CAREER HISTORY

UNITY & UNREAL DEVELOPER (SR.)

JANUARY 2017 - PRESENT

DIRTDEGENS

Dirt degens is an off-road racing game where Players get immediately dropped into an open-world compound upon starting the game.

players can pull off big jumps, it is a multiplayer game Multiple tracks & ATV vehicles are available in this game

- Target Platform: Windows
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BOUNTY HUNTER

BHR is a player vs player battle royale game in which multiple players fight in the war zone, a type of large-scale last-man-standing deathmatch where players fight to remain the last alive.

Players can choose to enter the match solo, duo, or with a small team of up to four people.

- Target Platform: Windows
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MOBA

Game Definition: Multiplayer online battle arena (MOBA) is a subgenre of strategy video games in which two teams of players compete against each other on a predefined battlefield. There are many characters with certain powers and ability that they will use against each other during fight.

- Target Platform: Android & iOS
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ARIZONA DERBY:

A 3D multiplayer Car Racing game. We used Unreal Engine 2019 to create the game. The code language is Python and the multiplayer is Photon Engine. 3D models are race tracks designed Using 3DS Max, Maya, and other 3D design tools.

- Steam: https://store.steampowered.com/app/661290/Arizona_Derby/
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THE HOWITZER:

A 2D slingshot game, based on basic physics. We have developed it in Unity 3D game Engine with PhysX support. REST APIs with ASP.NET and MS SQL Server hosted on Azure.

- Android: <https://bit.ly/3lhDJrn>
 - iOS: <https://apple.co/3seQWvm>
 - Windows: <https://bit.ly/35kwekM>
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KART- ESPORTS:

Esports is a 3D game that we have developed. A game requires driving mechanics with multiple hurdles and different twists and turns on the track along with many different characters that can be selected while playing the game. A game is designed using an Unity engine and 2D/3D design with Android and Xcode.

- Android: <https://bit.ly/3vc5qOO>
 - iOS: <https://apple.co/3BKBL07>
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NEIGHBORHOOD BLITZ

This is a football game app that we developing in Unity. The target audience for this game will be kids of age around 3-12.

- Target Platform: Android & iOS

YEBBAR GAME:

This is a multiplayer balloon shooter game. A game is designed using unity and 2D/3D design.

- Android: <https://bit.ly/3saPk63>
 - iOS: <https://apple.co/3JSwSVT>
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THE LITTLE GUARDIAN:

A 2D arrow shooting game, with automatic level generation. We created only one level and the rest are all created by AI Script. The game engine is used in Unity 3D with ASP.NET and SQL Server as backend.

- Android: <https://bit.ly/3h73ONW>
 - iOS: <https://apple.co/3JQHTGW>
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KNOCKOUT CHESS:

Knockout Chess is a multiplayer online Board Game. The game offers a hassle-free interface that brings a board game on a Digital Platform with your friends or with random people. The game engine is used in Unity 3D with ASP.NET, 2D/3D Design, and SQL Server as backend.

- Android: <https://bit.ly/3lgTkr8>
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POUNCE GAME:

A simple Tap to Run game. We used the Unity 3D game engine to develop it, 2D/3D Design and integrated Google and Apple services.

- Android: <https://bit.ly/3BNpTun>
 - iOS: <https://apple.co/3p9xMFD>
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HEAVEN MISSION

Heaven Mission, an Arcade game developed by Carina Softlabs Inc. It's a contribution towards the Christianity.

- Android : <https://play.google.com/store/apps/details?id=com.falcon.heavenmissions>
 - iOS : <https://apps.apple.com/us/app/heaven-missions/id1546365224>
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BALL TUBE

Ball Tube is a shaft game with deep pathways and mid-way obstacles, fully built up with profound thoughts of expertise. An anytime and every-time gratifying game built for all age groups with its surprising features, where nothing is to be invested rather than their presence. To create a memorable experience with this gest, our expertise has gone with alpha testing to ensure that players enjoy it.

- Android : <https://play.google.com/store/apps/details?id=com.techyماغames.balltube>
 - iOS : <https://apps.apple.com/in/app/ball-tube/id1566546912>
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HOOD HEROES

This is a fantasy MMORPG featuring strategic turn-based combat fought to win the real-world entity. The game will integrate with real-world map and building capturing functionality.

- Target Platform: Android & iOS

REFORMED

Reformed is a brick pop game, which has a friction movement along its pathway. As the title suggests it has different alterations and brick by brick the player grows. It is a quite challenging game that is made by expertise with a lot of research and hard work. Reformed is a game that restructures your memory and helps to enhance it. The gameplay is simple but interesting, once you start playing it you can build up an adequate score.

- Android: <https://play.google.com/store/apps/details?id=com.techymaugames.reformed>
 - iOS: <https://apps.apple.com/in/app/reformed-2-0/id1566862185>
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WORLD PARLIAMENT PLATFORM

Game Definition: This is a Real-time Strategy, Single-player, and Multiplayer video game developed. The game offers addictive gameplay, taking place in the zombie apocalypse. The main job of the player is to revive the civilization by killing zombies, reconstructing the city, bringing new global prosperity, and saving refugees. While playing the game, you can team up with other players and save the world by fighting against massive bosses.

- Target Platform: Android & iOS
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Target Platform: Windows, IOS

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DODO RUN

Dodo run is a 3D hyper casual runner game that is built on Unreal engine 4. It is the story of dinosaurs who run and explore human evolution throughout the gameplay.

SWORD

Sword is a 3D one-on-one battle game designed in the Unity engine where you have to follow the all rules related to sword fighting. There are multiple combos to perform the attack and each attack has its own blocking attack.

Target Platform: Windows, Stream, X-Box, Android, IOS

BEAR CRUSH SAGA

Bear Saga is a delicious puzzle game that includes a social element. The gameplay in Bear Saga is super easy to learn, but tough to beat. For this reason, this game is sure to be loved by little ones who'll enjoy watching the colorful graphics and simple movements on the screen; as well as by adults, who'll find that the real challenge goes way beyond just matching up the right pair of bears.
